

Devon Meyer

devonmeyer.com



University of Southern California May 2014

B.S. Computer Engineering and Computer Science

Cumulative GPA : 3.7 - Major GPA : 3.8

Tau Beta Pi and **Eta Kappa Nu** Honors Societies

Sigma Phi Delta Engineering Fraternity

Elected President - Fall 2012



Square Starting Summer 2014

Software Engineer

Apple Summer 2013

Software Engineering Intern - Mac OS Product Release Team

Designed and implemented an API Management Tool for Apple Engineers

Independently managed the design and implementation

Wrote the technical specification from scratch

Used **Clang** compiler to parse files and determine API

Used **Django** and **Python** to control the tool's web backend and interface

Used **Capistrano** to manage environment configuration and deployment

Pitched the project to the Senior Director of Software Engineering

Placed in the top 5 intern teams for the Apple App Store Marketing Challenge

Presented project to an audience of Directors; received stellar feedback

Riot Games Spring 2012 to Spring 2013

Intern - Community Team

Designed and implemented an Emergent Messaging System for Live Services

Independently crafted timeline for completion and deployed ahead of time

Used **Twitter API** and **Java Terminal Console** to send server status messages

Used **PHP Slim** framework to control the tool's web backend and interface

Assisted in program and social media management for an award-winning team

Game Developers Choice Awards - Best Community Relations - Fall 2012

Game Marketing Awards - Best Community Activation - Spring 2013

Created and deployed participant registration web application for a live event

Designed, implemented, and deployed the application in one week

Sony Electronics Summer 2012

Software Engineering Intern - Sony Home Entertainment



USC vs UCLA Hackathon Spring 2014

Awarded 1st place for a music playlist generator based on image mood analysis

Interfaced with four web APIs (**Flickr**, **Image Summarizer**, **Echonest**, **Spotify**)

Hacktech Hackathon Spring 2014

Designed and developed a shared task management iPhone application

Acted as project leader; aided in front-end design; implemented **Parse** back-end